

New Glarus Brewing Company

Total Lobbying Effort

Total Lobbying Expenditures

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
\$30,000.00	\$24,000.00	\$24,000.00		\$78,000.00

Total Hours Communicating

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
14.00	16.50	15.25		45.75

Total Hours Other

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
47.25	44.25	17.00		108.50

Hours Lobbied on Each Matter

Lobbying Effort On Legislative Bills And Resolutions

Senate Bill 801

Relating to: creating a resort manufacturer permit authorizing the production and sale of intoxicating liquor, and activities and retail interests of resort manufacturers; creating an Office of Alcohol Beverages Enforcement attached to the Department of Revenue and transferring alcohol beverages regulation and enforcement functions to this office; and making appropriations. (FE)

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
		10.00 (30%)		10.00 (6%)

Assembly Bill 433

Relating to: closing hours for retail sales by wineries.

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
		6.00 (20%)		6.00 (4%)

Lobbying Effort On Topics Not Yet Assigned A Bill Or Rule Number

The manufacturing, distribution and sale of beer.

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
55.13 (90%)	57.71 (95%)	12.90 (40%)		125.74 (82%)

Minor Efforts

(Time spent on matters each of which accounted for less than 10% of the organization's lobbying)

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
		2 (5%)		1.61 (1.04%)

Other Matters

Includes time spent on:

- Gubernatorial nominations
- Matters on which the organization made no lobbying communication

2017 January - June	2017 July - December	2018 January - June	2018 July - December	Total
6.13 (10%)	3.04 (5%)	1.61 hours (5%)		10.78 (6.99%)